# **Left 4 Dead 2 Replacers**

Modding FTW

#### SHOTGUNS

- Pump Shotgun (Trenchgun-Like)
- Chrome (Pump) Shotgun
- Spaz-12
- M1014 (Auto/Tactical Shotgun
- •
- Mac10 (Silenced)
- • UZI
- MP5 (GERMAN ONLY)
- MP5 <u>(GERMAN ONLY)</u>

#### ASSAULT RIFLES

- M16
- AK47
- SCAR/Combat Rifle
- SIG 556/552 (GERMAN ONLY)

# • SNIPER RIFLES

- G3 Sniper Rifle
- Hunting Rifle
- Steyr Scout (GERMAN ONLY)
- AWP-96 (GERMAN ONLY)

#### • SPECIAL GUNS

- M60
- China Lake/Grenade Launcher

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# **PISTOLS** • Desert Eagle (Magnum) • SIG P220 Pistol [LEFT HAND] • Glock Pistol (Only When Dual Wielding P220) [RIGHT HAND] **MELEE WEAPONS** Axe · Baseball Bat • Chain Cricket Crowbar Frying • Golf C Katana Machete Nightstick Combat Knife (GERMAN ONLY) Weapon Upgrades · Laser Sight Incendiar

- Explosive Ammo
- Flashlight Replacer/Changer (NOT AN ITEM; LISTED FOR RETEXTURE AS DESIRED)
- •

#### • **GRENADES**

- Molotov Co
- •
- Pip
- •
- Bile Bomb
- •

# • USABLE ITEMS

- Gas Can
- •
- Ox
- •
- Propane Tank
- •
- Fireworks
- •
- Explosive Barrel
- •

# • SPECIAL ITEMS

- Cola
- Gnome Chompski
- \_
- Scavenge Gas Cans (Orange Default)
- •

# • FIXED WEAPONS

- Minigun
- .
- · Heavy Machine Gun
- •

#### • INFECTED

- · Common Infected
- •
- Boomer
- •
- Hunter
- •
- Smoker
- •

• Tank
Charger
• Spitter
<ul><li>Jockey</li></ul>
<ul><li>Witch</li></ul>
CEDA Worker <i>UNCOMMON</i>
•
<ul><li>Jimmy Gibbs Junior (Racer Uniform) UNCOMMON</li></ul>
<ul><li>Fallen Survivor <i>UNCOMMON</i></li></ul>
• Clown <i>UNCOMMON</i>
•
<ul><li>Mud Men <i>UNCOMMON</i></li></ul>
<ul><li>Worker (Construction) <i>UNCOMMON</i></li></ul>
<ul><li>Riot Officer <u>UNCOMMON</u></li></ul>
• <u>SURVIVORS</u>
<ul> <li>SURVIVORS</li> <li>Coach L4D2</li> </ul>
• Coach <b>L4D2</b>
<ul> <li>Coach <i>L4D2</i></li> <li>Ellis <i>L4D2</i></li> </ul>
<ul> <li>Coach <i>L4D2</i></li> <li>Ellis <i>L4D2</i></li> <li>Nick <i>L4D2</i></li> </ul>
<ul> <li>Coach <i>L4D2</i></li> <li>Ellis <i>L4D2</i></li> <li>Nick <i>L4D2</i></li> <li>Rochelle <i>L4D2</i></li> <li></li></ul>
<ul> <li>Coach <i>L4D2</i></li> <li>Ellis <i>L4D2</i></li> <li>Nick <i>L4D2</i></li> <li>Rochelle <i>L4D2</i></li> </ul>
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<ul> <li>Coach <i>L4D2</i></li> <li>Ellis <i>L4D2</i></li> <li>Nick <i>L4D2</i></li> <li>Rochelle <i>L4D2</i></li> <li>Francis <i>L4D1</i></li> <li>Bill <i>L4D1</i></li> </ul>

#### HEALING ITEMS

- Health Pack/Medkit
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- First Aid Station Wall Moun
- •
- Defibrillator
- •
- Painpills
- •
- Adrenaline
- •

# • OTHER

- Main HUD/UI
- .
- Vending Machines
- •
- Load Screens
- .
- Vehicles
- •
- Main Menu Theme
- •
- Main Menu Music
- •
- Credits Music
- Saferoom Music
- Rescue Sound(s)
- •

Grenade Sounds

- Item Pickup Sound(s)
- .
- \_
- •

- •
- •

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